







Bib#	Name	W	M	Fore	1st	2nd	Judge 1 Aerials		
Technical Take-Off		Jump		DD					
Good		Average		Bad					
1.0	0.9	0.8	0.7	0.6	0.5	0.4	0.3	0.2	0.1
Hight an Distance									
Good		Average		Bad					
1.0	0.9	0.8	0.7	0.6	0.5	0.4	0.3	0.2	0.1
Form		- Separation		- Timing		- Formbreaks			
Good	Average	Bad							
max. 5.0	max. 4.5	max. 4.0							
<small>Artwork: © Solutics GmbH w.w.s.info@solutics.ch - Concept FIS Rules & Tech 5/7 Judges Format Rev. 6-2009</small>								Total Score	


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Good	Average	Bad							
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Form		- Separation		- Timing		- Formbreaks			
Good	Average	Bad							
max. 5.0	max. 4.5	max. 4.0							
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Good	Average	Bad							
max. 5.0	max. 4.5	max. 4.0							
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Form		- Separation		- Timing		- Formbreaks			
Good	Average	Bad							
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Technical Take-Off		Jump		DD					
Good		Average		Bad					
1.0	0.9	0.8	0.7	0.6	0.5	0.4	0.3	0.2	0.1
Hight an Distance									
Good		Average		Bad					
1.0	0.9	0.8	0.7	0.6	0.5	0.4	0.3	0.2	0.1
Form		- Separation		- Timing		- Formbreaks			
Good	Average	Bad							
max. 5.0	max. 4.5	max. 4.0							
<small>Artwork: © Solutics GmbH w.w.s.info@solutics.ch - Concept FIS Rules & Tech 5/7 Judges Format Rev. 6-2009</small>								Total Score	


Bib#	Name	W	M	Fore	1st	2nd	Judge 2 Aerials				
Technical Take-Off		Jump			DD						
Good		Average			Bad						
1.0	0.9	0.8	0.7	0.6	0.5	0.4	0.3	0.2	0.1		
Hight an Distance											
Good		Average			Bad						
1.0	0.9	0.8	0.7	0.6	0.5	0.4	0.3	0.2	0.1		
Form		- Separation			- Timing			- Formbreaks			
Good		Average		Bad							
max. 5.0		max. 4.5		max. 4.0							
<small>Artwork: © Solitics GmbH www.solitics.ch info@solitics.ch - Concept FIS Rules & Tech 5/7 Judges Format Rev. 6-2009</small>									Total Score		


Bib#	Name	W	M	Fore	1st	2nd	Judge 2 Aerials				
Technical Take-Off		Jump			DD						
Good		Average			Bad						
1.0	0.9	0.8	0.7	0.6	0.5	0.4	0.3	0.2	0.1		
Hight an Distance											
Good		Average			Bad						
1.0	0.9	0.8	0.7	0.6	0.5	0.4	0.3	0.2	0.1		
Form		- Separation			- Timing			- Formbreaks			
Good		Average		Bad							
max. 5.0		max. 4.5		max. 4.0							
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Form		- Separation			- Timing			- Formbreaks			
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Bib#	Name	W	M	Fore	1st	2nd	Judge 2 Aerials				
Technical Take-Off		Jump			DD						
Good		Average			Bad						
1.0	0.9	0.8	0.7	0.6	0.5	0.4	0.3	0.2	0.1		
Hight an Distance											
Good		Average			Bad						
1.0	0.9	0.8	0.7	0.6	0.5	0.4	0.3	0.2	0.1		
Form		- Separation			- Timing			- Formbreaks			
Good		Average		Bad							
max. 5.0		max. 4.5		max. 4.0							
<small>Artwork: © Solitics GmbH www.solitics.ch info@solitics.ch - Concept FIS Rules & Tech 5/7 Judges Format Rev. 6-2009</small>									Total Score		


Bib#	Name	W	M	Fore	1st	2nd	Judge 3 Aerials				
	Technical Take-Off		Jump			DD					
	Good		Average			Bad					
	1.0	0.9	0.8	0.7	0.6	0.5	0.4	0.3	0.2	0.1	
	Hight an Distance		Jump			DD					
	Good		Average			Bad					
	1.0	0.9	0.8	0.7	0.6	0.5	0.4	0.3	0.2	0.1	
	Form		- Timing			- Formbreaks					
	- Separation										
	Good	Average	Bad								
	max. 5.0	max. 4.5	max. 4.0								
Artwork: © Solitics GmbH www.solitics.ch info@solitics.ch - Concept FIS Rules & Tech 5 / 7 Judges Format Rev. 6-2009								Total Score			


Bib#	Name	W	M	Fore	1st	2nd	Judge 3 Aerials				
	Technical Take-Off		Jump			DD					
	Good		Average			Bad					
	1.0	0.9	0.8	0.7	0.6	0.5	0.4	0.3	0.2	0.1	
	Hight an Distance		Jump			DD					
	Good		Average			Bad					
	1.0	0.9	0.8	0.7	0.6	0.5	0.4	0.3	0.2	0.1	
	Form		- Timing			- Formbreaks					
	- Separation										
	Good	Average	Bad								
	max. 5.0	max. 4.5	max. 4.0								
Artwork: © Solitics GmbH www.solitics.ch info@solitics.ch - Concept FIS Rules & Tech 5 / 7 Judges Format Rev. 6-2009								Total Score			


Bib#	Name	W	M	Fore	1st	2nd	Judge 3 Aerials				
	Technical Take-Off		Jump			DD					
	Good		Average			Bad					
	1.0	0.9	0.8	0.7	0.6	0.5	0.4	0.3	0.2	0.1	
	Hight an Distance		Jump			DD					
	Good		Average			Bad					
	1.0	0.9	0.8	0.7	0.6	0.5	0.4	0.3	0.2	0.1	
	Form		- Timing			- Formbreaks					
	- Separation										
	Good	Average	Bad								
	max. 5.0	max. 4.5	max. 4.0								
Artwork: © Solitics GmbH www.solitics.ch info@solitics.ch - Concept FIS Rules & Tech 5 / 7 Judges Format Rev. 6-2009								Total Score			


Bib#	Name	W	M	Fore	1st	2nd	Judge 4 Aerials
Technical Take-Off		Jump			DD		
Good		Average			Bad		
1.0	0.9	0.8	0.7	0.6	0.5	0.4	0.3 0.2 0.1
Hight an Distance							
Good		Average			Bad		
1.0	0.9	0.8	0.7	0.6	0.5	0.4	0.3 0.2 0.1
Form							
- Separation			- Timing			- Formbreaks	
Good	Average	Bad					
max. 5.0	max. 4.5	max. 4.0					
<small>Artwork © Solitics GmbH www.solitics.ch info@solitics.ch - Concept FIS Rules & Tech 5 / 7 Judges Format Rev. 6-2009</small>							
						Total Score	


Bib#	Name	W	M	Fore	1st	2nd	Judge 4 Aerials
Technical Take-Off		Jump			DD		
Good		Average			Bad		
1.0	0.9	0.8	0.7	0.6	0.5	0.4	0.3 0.2 0.1
Hight an Distance							
Good		Average			Bad		
1.0	0.9	0.8	0.7	0.6	0.5	0.4	0.3 0.2 0.1
Form							
- Separation			- Timing			- Formbreaks	
Good	Average	Bad					
max. 5.0	max. 4.5	max. 4.0					
<small>Artwork © Solitics GmbH www.solitics.ch info@solitics.ch - Concept FIS Rules & Tech 5 / 7 Judges Format Rev. 6-2009</small>							
						Total Score	


Bib#	Name	W	M	Fore	1st	2nd	Judge 4 Aerials
Technical Take-Off		Jump			DD		
Good		Average			Bad		
1.0	0.9	0.8	0.7	0.6	0.5	0.4	0.3 0.2 0.1
Hight an Distance							
Good		Average			Bad		
1.0	0.9	0.8	0.7	0.6	0.5	0.4	0.3 0.2 0.1
Form							
- Separation			- Timing			- Formbreaks	
Good	Average	Bad					
max. 5.0	max. 4.5	max. 4.0					
<small>Artwork © Solitics GmbH www.solitics.ch info@solitics.ch - Concept FIS Rules & Tech 5 / 7 Judges Format Rev. 6-2009</small>							
						Total Score	


Bib#	Name	W	M	Fore	1st	2nd	Judge 5 Aerials			
	Technical Take-Off	Jump			DD					
	Good	Average			Bad					
	1.0	0.9	0.8	0.7	0.6	0.5	0.4	0.3	0.2	0.1
	Hight an Distance	Jump			DD					
	Good	Average			Bad					
	1.0	0.9	0.8	0.7	0.6	0.5	0.4	0.3	0.2	0.1
	Form	- Separation			- Timing		- Formbreaks			
	Good	Average	Bad							
	max. 5.0	max. 4.5	max. 4.0							
	<small>Artwork © Solitics GmbH www.solitics.ch info@solitics.ch - Concept FIS Rules & Tech 5/7 Judges Format Rev. 6-2009</small>								Total Score	


Bib#	Name	W	M	Fore	1st	2nd	Judge 5 Aerials			
	Technical Take-Off	Jump			DD					
	Good	Average			Bad					
	1.0	0.9	0.8	0.7	0.6	0.5	0.4	0.3	0.2	0.1
	Hight an Distance	Jump			DD					
	Good	Average			Bad					
	1.0	0.9	0.8	0.7	0.6	0.5	0.4	0.3	0.2	0.1
	Form	- Separation			- Timing		- Formbreaks			
	Good	Average	Bad							
	max. 5.0	max. 4.5	max. 4.0							
	<small>Artwork © Solitics GmbH www.solitics.ch info@solitics.ch - Concept FIS Rules & Tech 5/7 Judges Format Rev. 6-2009</small>								Total Score	


Bib#	Name	W	M	Fore	1st	2nd	Judge 5 Aerials			
	Technical Take-Off	Jump			DD					
	Good	Average			Bad					
	1.0	0.9	0.8	0.7	0.6	0.5	0.4	0.3	0.2	0.1
	Hight an Distance	Jump			DD					
	Good	Average			Bad					
	1.0	0.9	0.8	0.7	0.6	0.5	0.4	0.3	0.2	0.1
	Form	- Separation			- Timing		- Formbreaks			
	Good	Average	Bad							
	max. 5.0	max. 4.5	max. 4.0							
	<small>Artwork © Solitics GmbH www.solitics.ch info@solitics.ch - Concept FIS Rules & Tech 5/7 Judges Format Rev. 6-2009</small>								Total Score	


Bib#	Name	W	M	Fore	1st	2nd	Judge 6 Aerials													
Landing																				
Body is extended perfect balance centred on skis rotation stopped	Slight over/under rot. good absorption and balanced body position weight on both skis, No touch	Over/under rotated hard absorption slightly off axis. Possible small touch with hands		Way to long/short, hard hand touch / dragging hands / front roll	Way way long/short insufficient absorption back slap / front roll touch down	So far over/under rotated that there is minimal weight on skis, major snow contact	Complete fall no weight on ski at all													
2.0	1.9	1.8	1.7	1.6	1.5	1.4	1.3	1.2	1.1	1.0	0.9	0.8	0.7	0.6	0.5	0.4	0.3	0.2	0.1	0.0
Exit																				
Full control no touchdown weight on both skis exiting straight from landing	Slightly off balance or of axis no touch down	Continuing rotation unstable, unbalanced or off axis, after landing then touch down continuing into exit with skis		Sliding down sideways or straight on back belly or circling virtually no continuation		No control no continuation into exit or loss of both skis														
1.0	0.9	0.8	0.7	0.6	0.5	0.4	0.3	0.2	0.1	0.0										
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Bib#	Name	W	M	Fore	1st	2nd	Judge 6 Aerials													
Landing																				
Body is extended perfect balance centred on skis rotation stopped	Slight over/under rot. good absorption and balanced body position weight on both skis, No touch	Over/under rotated hard absorption slightly off axis. Possible small touch with hands		Way to long/short, hard hand touch / dragging hands / front roll	Way way long/short insufficient absorption back slap / front roll touch down	So far over/under rotated that there is minimal weight on skis, major snow contact	Complete fall no weight on ski at all													
2.0	1.9	1.8	1.7	1.6	1.5	1.4	1.3	1.2	1.1	1.0	0.9	0.8	0.7	0.6	0.5	0.4	0.3	0.2	0.1	0.0
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Full control no touchdown weight on both skis exiting straight from landing	Slightly off balance or of axis no touch down	Continuing rotation unstable, unbalanced or off axis, after landing then touch down continuing into exit with skis		Sliding down sideways or straight on back belly or circling virtually no continuation		No control no continuation into exit or loss of both skis														
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Bib#	Name	W	M	Fore	1st	2nd	Judge 6 Aerials													
Landing																				
Body is extended perfect balance centred on skis rotation stopped	Slight over/under rot. good absorption and balanced body position weight on both skis, No touch	Over/under rotated hard absorption slightly off axis. Possible small touch with hands		Way to long/short, hard hand touch / dragging hands / front roll	Way way long/short insufficient absorption back slap / front roll touch down	So far over/under rotated that there is minimal weight on skis, major snow contact	Complete fall no weight on ski at all													
2.0	1.9	1.8	1.7	1.6	1.5	1.4	1.3	1.2	1.1	1.0	0.9	0.8	0.7	0.6	0.5	0.4	0.3	0.2	0.1	0.0
Exit																				
Full control no touchdown weight on both skis exiting straight from landing	Slightly off balance or of axis no touch down	Continuing rotation unstable, unbalanced or off axis, after landing then touch down continuing into exit with skis		Sliding down sideways or straight on back belly or circling virtually no continuation		No control no continuation into exit or loss of both skis														
1.0	0.9	0.8	0.7	0.6	0.5	0.4	0.3	0.2	0.1	0.0										
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Bib#	Name	W	M	Fore	1st	2nd	Judge 7 Aerials
Landing							
Body is extended perfect balance centred on skis rotation stopped	Slight over/under rot good absorption and balanced body position weight on both skis, No touch	Over/under rotated hard absorption slightly off axis. Possible small touch with hands		Way to long/short, hard hand touch / dragging hands / front roll	Way way long/short insufficient absorption back slap / front roll touch down	So far over/under rotated that there is minimal weight on skis, major snow contact	Complete fall no weight on ski at all
2.0	1.9 1.8 1.7 1.6	1.5 1.4 1.3 1.2	1.1 1.0 0.9 0.8	0.7 0.6 0.5 0.4	0.3 0.2 0.1	0.0	
Exit							
Full control no touchdown weight on both skis exiting straight from landing	Slightly off balance or of axis no touch down	Continuing rotation unstable, unbalanced or off axis, after landing then touch down continuing into exit with skis		Sliding down sideways or straight on back belly or circling virtually no continuation		Complete fall no weight on ski at all	
1.0	0.9	0.8	0.7	0.6	0.5	0.4	0.3 0.2 0.1 0.0
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Bib#	Name	W	M	Fore	1st	2nd	Judge 7 Aerials
Landing							
Body is extended perfect balance centred on skis rotation stopped	Slight over/under rot good absorption and balanced body position weight on both skis, No touch	Over/under rotated hard absorption slightly off axis. Possible small touch with hands		Way to long/short, hard hand touch / dragging hands / front roll	Way way long/short insufficient absorption back slap / front roll touch down	So far over/under rotated that there is minimal weight on skis, major snow contact	Complete fall no weight on ski at all
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1.0	0.9	0.8	0.7	0.6	0.5	0.4	0.3 0.2 0.1 0.0
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1.0	0.9	0.8	0.7	0.6	0.5	0.4	0.3 0.2 0.1 0.0
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